START POSITION: Standing, palms flat on table top. Handgun is in empty condition with no round in the chamber or magazine in the gun, and lying flat on table. Slide forward and hammer down for pistols, or cylinder closed and hammer down for revolvers. One magazine or speed loader is placed on table with the rest of the magazines or speed loaders on the competitor’s belt.

STAGE PROCEDURE
Upon start signal, retrieve gun and engage all targets as visible. All rounds must be fired within the confines of the fault lines.

SCORING
SCORING: Comstock, 8 rounds, 40 points
TARGETS: 2 IPSC, 4 US Poppers
SCORED HITS: Best 2/paper, KD = 1A
START - STOP: Audible - Last shot

SETUP NOTES: Targets are set to 5 feet high at shoulder. The table is a card table 30-inches-by-30-inches and 26.5 inches high. The shooting box is 3 feet by 3 feet. The no-shoot at the table is set so the lower perforation of the lower A zone is even with the table top; target is centered on the table. Top of the no-shoots on T1 and T2 are 5 1/2 inches down from the top of the lower A zone.
**CM 06-11 Where's The Ammo**

### TGT

<table>
<thead>
<tr>
<th>TGT</th>
<th>A</th>
<th>B</th>
<th>C</th>
<th>D</th>
<th>M</th>
</tr>
</thead>
<tbody>
<tr>
<td>T1</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>2</td>
</tr>
<tr>
<td>T2</td>
<td></td>
<td></td>
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<td></td>
<td>2</td>
</tr>
<tr>
<td>STL</td>
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**TOTAL HITS**

8

**MAJ**

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<th>X5</th>
<th>X4</th>
<th>X4</th>
<th>X2</th>
<th>X-10</th>
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</table>

**MIN**

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<th>X3</th>
<th>X3</th>
<th>X1</th>
<th>X-10</th>
</tr>
</thead>
</table>

**STATS ONLY**

-  

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVided BY TIME Of

HIT FACTOR = (4 DECIMAL PLACES)

**COMSTOCK PENALTIES**

- PROCEDURAL (-10 EACH)
- NO-SHOOT HIT (-10 EACH)

**TIME**

TOTAL TIME

---

**Shooter:**

**RO:**

**NAME__________________________**  **USPSA________________**