



CM 99-02

Night Moves

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** John Wells — Modifications by US Design Team

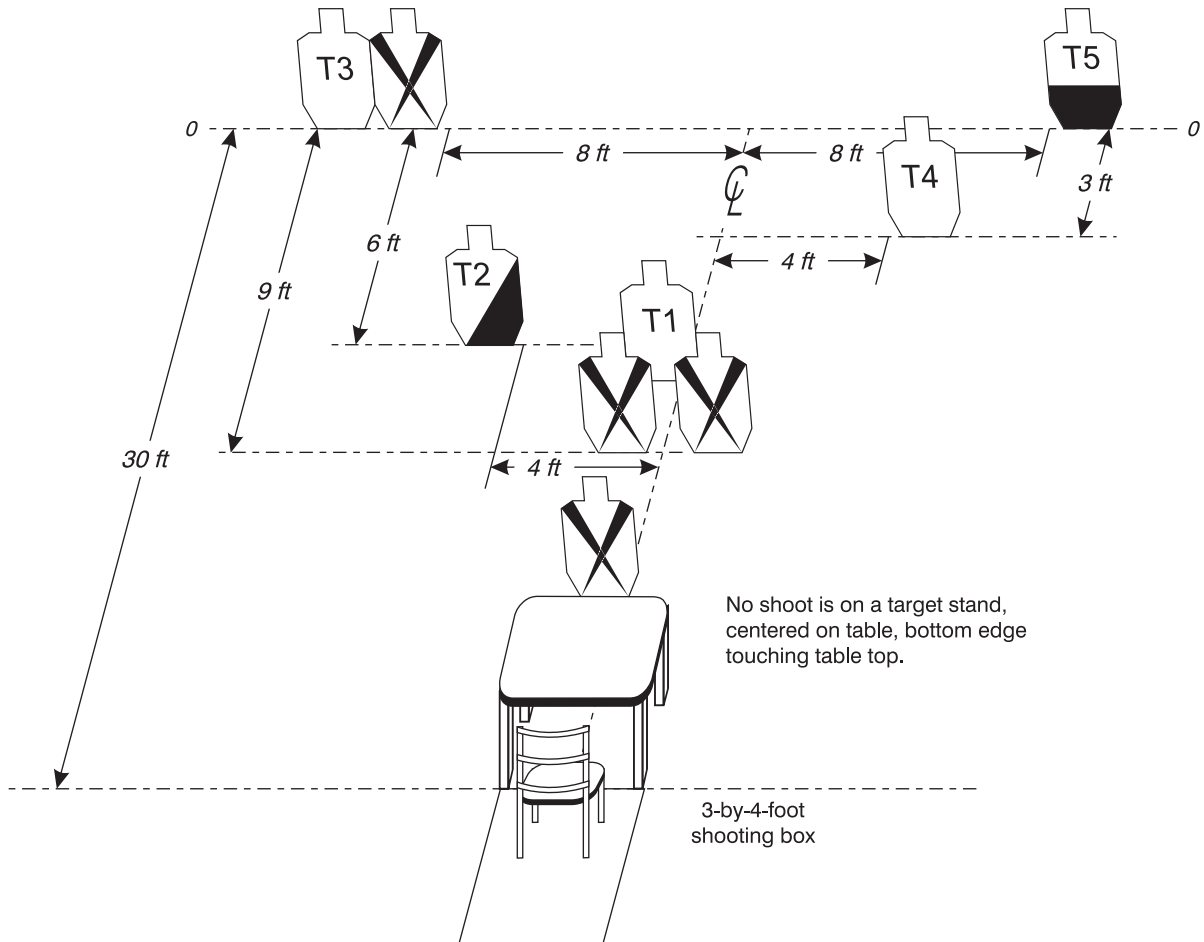
START POSITION: Sitting behind table with knees under edge, fingers of hands interlaced in lap, back touching the back rest of chair, feet flat on ground. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

- String 1. Upon start signal, from behind the table engage T1 with only two rounds and T2-T5 with only one round per target.
 - String 2. Upon start signal, from behind the table engage T1 with only two rounds and T2-T5 with only one round per target, strong hand only.
 - String 3. Upon start signal, transfer gun to weak hand and from behind table using weak hand only, engage T1 with only two rounds and T2-T5 with only one round per target.
- Jams may be cleared with both hands.

SCORING

- SCORING:** Virginia Count, 18 rounds, 90 points
- TARGETS:** 5 IPSC
- SCORED HITS:** Best 6 on T1, Best 3 T2-T5
- START - STOP:** Audible - Last Shot
- PENALTIES:** Per current edition of USPSA Practical Shooting Handbook.



SETUP NOTES: Set paper targets to 5 feet high at shoulders. T1 is centered on range centerline, T2 is 4 feet left of centerline. Hard cover on T5 comes to bottom of A zone. The shoulders of the no-shoots at T1 are even with the bottom of the A zone. The table is 3



feet by 3 feet with a 3-foot-wide-by-4-foot deep shooting box for the chair. Top of table should be no higher than 28 inches. Hard cover on T2 runs diagonal from lower right shoulder to lower left bottom straight edge.



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TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	6
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	3

USE NUMBERS - NOT HASHMARKS

TOTAL HITS **18**

MAJ X5 X4 X4 X2 X-10
 MIN X5 X3 X3 X1 X-10

STATS ONLY + + + - =

VIRGINIA COUNT PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

EXTRA SHOT (-10 EACH)

EXTRA HIT (-10 EACH)

TIME

STRING 1

STRING 2

STRING 3

TOTAL TIME



MINUS PENALTIES OF
 EQUALS TOTAL SCORE
 DIVIDED BY TIME OF
 HIT FACTOR
 (4 DECIMAL PLACES)

Shooter: _____

RO: _____

REMARKS

SHOOTER NUMBER **Open Lim. Lim. 10 Prod. Rev. Sing. St.** **MAJOR minor**

NAME _____ USPSA _____