



CM 99-55

Peek-A-Boo No-shoots

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Topton Action and Practical Shooters

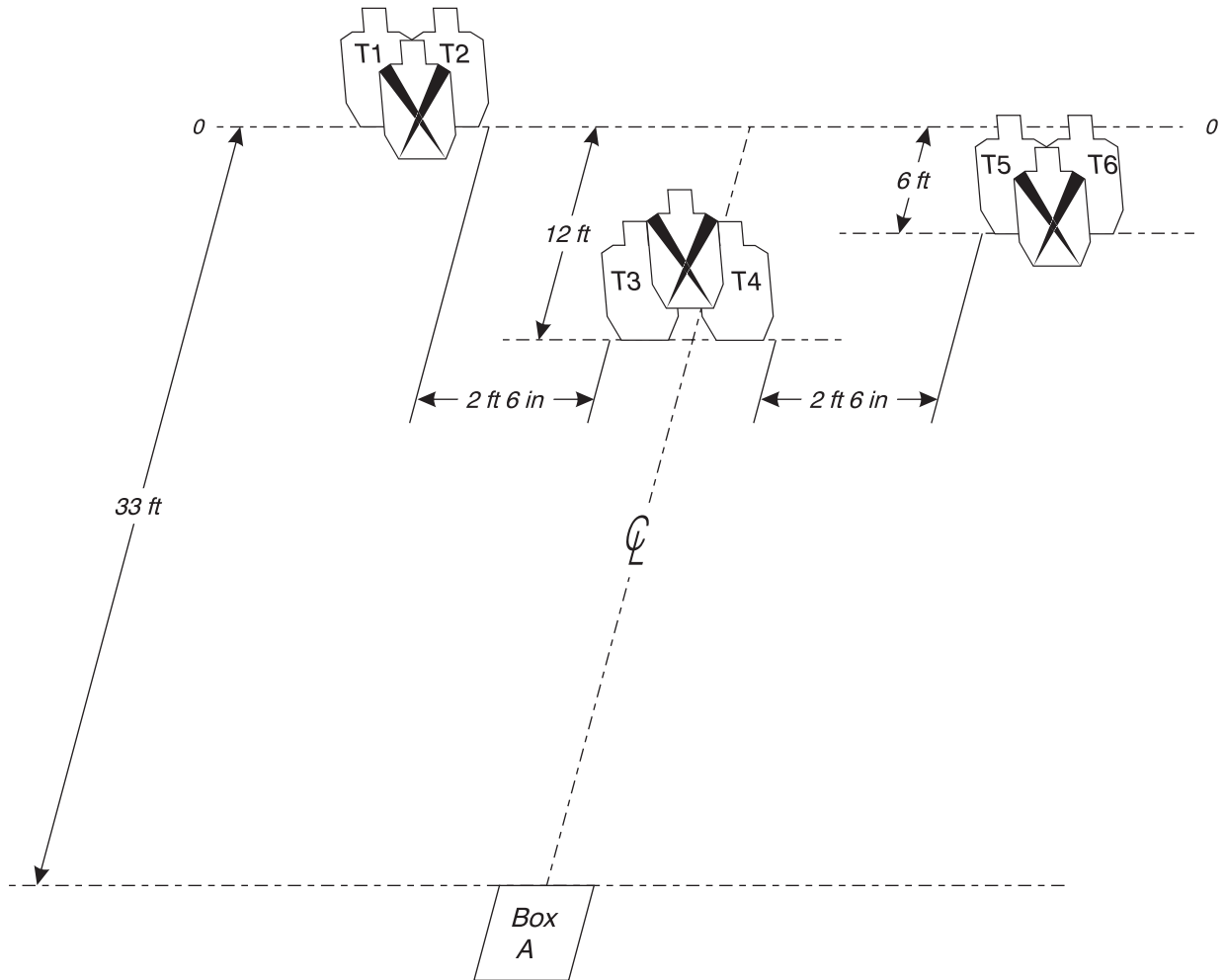
START POSITION: Standing in Box A facing targets with both arms hanging relaxed at sides. Handgun is loaded and holstered as per ready condition in rule 8.1.1 and 8.1.2.

STAGE PROCEDURE

Upon start signal, from Box A, engage T1-T6 with one round each in any order, perform a mandatory reload and from Box A, engage T1-T6 with one round each target.

SCORING

SCORING: Comstock, 12 rounds, 60 points
TARGETS: 6 IPSC
SCORED HITS: Best 2/paper
START - STOP: Audible - Last shot
PENALTIES: Per current edition of USPSA Practical Shooting Handbook.
Failure to perform mandatory reload will result in one procedural penalty per shot fired.



SETUP NOTES: Set targets T3 and T4 to 3 feet high at shoulders. T1, T2, T5, and T6 are set to 5 feet high at shoulders. Set no-shoot at T3-T4 array so lower shoulder corner is even with top of targets. Top of no-



shoots on the other two arrays are set to lower shoulder corner of the target arrays. Box A is 3 feet by 3 feet. No-shoot on target T3 and T4 is centered on center line. T1, T2 and T5, T6 are butted edge to edge.



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TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

USE NUMBERS - NOT HASHMARKS

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	12
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

.

STATS ONLY + + + - =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(4 DECIMAL PLACES)



Shooter:

RO:

REMARKS

SHOOTER NUMBER **Open Limited Limited 10 Production Revolver** MAJOR minor

NAME _____ USPSA # _____